

CITY OF WEST COLUMBIA, SOUTH CAROLINA  
REVENUE & EXPENSE REPORT (UNAUDITED)  
AS OF SEPTEMBER 30, 2016

GENERAL FUND  
FINANCIAL SUMMARY

REVENUE SUMMARY

	CURRENT BUDGET	CURRENT PERIOD	YEAR-TO-DATE ACTUAL	YEAR-TO-DATE ENCUMBRANCE	BUDGET BALANCE
REAL AND PERSONAL PROPERTY TAX REVENUE	\$ 4,292,000	\$ 50,926	\$ 160,535	\$ -	\$ 4,131,465
LICENSES AND PERMITS	4,322,000	13,713	95,772	-	4,226,228
FINES AND FORFEITURES	145,000	11,289	37,773	-	107,227
INTERGOVERNMENTAL REVENUES	467,600	1,473	127,706	-	339,894
CHARGES FOR SERVICES					
HYDRANT/SPRINKLER FEES	900,000	73,852	217,699	-	682,301
VICTIM'S RIGHTS	29,000	2,098	6,646	-	22,354
GRANT PROCEEDS	2,183,100	75,444	80,344	-	2,102,756
NARCOTICS PROGRAM INCOME	2,050	1	3	-	2,047
OTHER FINANCING SOURCES	870,000	-	-	-	870,000
OTHER REVENUES	3,157,250	9,315	28,571	-	3,128,679
	<u>16,368,000</u>	<u>238,111</u>	<u>755,050</u>	<u>-</u>	<u>15,612,950</u>

EXPENDITURE SUMMARY

DEPT 10-MAYOR/COUNCIL	123,300.00	9,606.51	24,492.63	0	98,807.37
DEPT 20-INSPECTION DIVISION	92,200.00	8,384.49	22,101.85	0	70,098.15
DEPT 21-CODES COMPLIANCE	205,350.00	21,359.76	51,703.70	1,076.37	152,569.93
DEPT 30-ADMINISTRATION	2,697,200.00	118,887.54	287,068.29	13,566.24	2,396,565.47
DEPT 31-MUNICIPAL COURT	305,750.00	24,598.23	71,969.80	0	233,780.20
DEPT 40-ECONOMIC DEVELOP	462,250.00	12,976.61	31,876.92	0	430,373.08
DEPT 41-POLICE DEPARTMENT	5,576,240.00	504,070.68	1,420,806.38	90,782.34	4,064,651.28
DEPT 46-FIRE DEPARTMENT	2,248,110.00	218,016.75	511,164.12	72,407.33	1,664,538.55
DEPT 51-STREET DEPARTMENT	369,360.00	31,180.21	97,076.09	908.4	271,375.51
DEPT 52-SANITATION DEPARTMENT	1,919,610.00	425,311.31	679,171.63	218,124.61	1,022,313.76
DEPT 53-MAINTENANCE SHOP	344,800.00	35,509.43	81,700.68	9,532.64	253,566.68
DEPT 54-PARKS DEPARTMENT	2,023,830.00	50,629.54	170,480.91	11,476.03	1,841,873.06
	<u>16,368,000</u>	<u>1,460,531</u>	<u>3,449,613</u>	<u>417,874</u>	<u>12,500,513</u>
REVENUE OVER/(UNDER) EXPENDITURES	<u>-</u>	<u>(1,222,420)</u>	<u>(2,694,563)</u>	<u>(417,874)</u>	<u>3,112,437</u>